Bad Idea

The Magic of Change takes a refreshing look at putting the power of change to work in our lives and our business. The fear of change diminishes as Tom & Kent reveal change for the illusion it often is. Specific tools are shared that make dealing with change not only exciting but rewarding as well. Knowing what to change and when to change it can spell the difference between success and failure. It's almost like magic!

My Weird Ideas Notebook – Blank Lined Journal for Writing, Motivation & Goal Planning

Introduces the proven rules that a company can use to promote innovation, arguing that the corporate world should hire misfits and encourage them to defy the existing culture and actively consider ideas that appear ridiculous or
Access Free Weird Ideas

impractical.

Metropolis

Offers advice on guiding one's own career and tells how to develop skills that increase one's value to present and future employers.

Nursing Times

Teaching, Leading, and Learning encourages pre-service and in-service teachers to question the "why, what, when, and how" of instructional strategies. The text combines theory and current research with practice in order to help teachers understand the performances, dispositions, and knowledge base required for success. Teachers are encouraged to consider the "big-picture variables": professional development, teachers as leaders, the intangibles of teaching, parents and families, and working creatively within the system. With an emphasis on meeting current standards, each chapter includes marginal icons that reference INTASC (Interstate New Teacher Assessment and Support Consortium) standards, as well as recent developments related to the No Child Left Behind Act. Coverage of hot topics in the field includes how teachers should respond to terrorism and bullying, the use of portfolios to meet requirements for beginning teachers, and assessment and accountability. Unique coverage of strategies for teachers who work with young children underscores the significance of neuroscience and brain-based learning for children from birth to age eight.

The New Weird

Strange & Unexplained Happenings

"Philosopher Jamie Whyte exposes respectable bigots, priests and politicians in his guide to spotting bogus reasoning. This book lists the crimes against logic used to gain our votes, money and devotion — or simply to change the subject — in a witty and contentious appeal for the application of reason to public and private debate."—Back cover.
How to Think about Weird Things

Plain Truth

Ideas and Details

Bad Thoughts

We all know that some of the greatest inventions came from the Victorian age, the successors of which are still with us today. But this book is not entirely about those. It’s more about some of the weird and wonderful inventions, ideas and projects some successful, others less so that have largely been forgotten. Where well-known inventions or design concepts are included, it is from a perspective not previously appreciated, with details of the ingenious technology and thinking that led to their introduction and success. Here you can read how Victorian innovators were responsible for: the world’s largest glass structure; an electric railway with lines under the sea and a carriage on stilts 20 feet above the waves; a monster globe that visitors could enter to see the world’s land masses, seas, mountains and valleys modeled on the interior; cameras disguised as bowler hats and many other everyday objects; the London Underground as a steam railway; safety coffins designed to prevent premature burial; unusual medical uses for electricity; the first traffic lights, which exploded a month after their erection in Westminster; and the birth and rapid rise to popularity of the cinema as well as many other ingenious inventions."

The Magic of Change!

Conference Proceedings

There is a concern— even obsession— with creativity in the workplace. This book begins by demystifying creativity at work and goes on to show how companies have managed and mismanaged the creative potential of their staff.
Summary: Weird Ideas that Work

Let Your Creativity Flow with The Freedom of a Blank Lined Notebook A fantastic present or a great treat for yourself, this 8.5 x 11 inches paperback journal comes with 120 lined pages that are created for everyday use. It's perfect for passing notes, scrapbooking, sketching, drawing and organizing all of your strange thoughts. With lots of lined white pages, there's plenty of room to jot down your weird stuff. This notebook is motivational themed to help you make huge leaps towards your dreams by writing and reflecting on your daily activities and going over them again to track your monthly progress. This journal to write in is an amazing piece for note taking, journaling, to-do-list or planning. You can also use it as a pocket diary to keep daily records of events and pen your ideas and memories. This multiple-paged journal is compact enough to carry in your bag or backpack for easy movement.

Creative Problem Solving

This brief rhetoric with a strong focus on student writing now offers more detailed writing strategies, addresses electronic research, and fully integrates professional examples from InfoTrac® College Edition.

Hands-on Elementary Science

Weird Science

This comprehensive paperback book contains carefully chosen pieces that cover human behavior in organizations, from individual motivation to organizational processes. This anthology offers a broad mix of classic and recent articles; it covers emerging areas of interest such as business ethics and processes of creativity and change. This collection of readings is separated into four clearly defined dimensions: why and how we work; thinking and making decisions; interacting with others: social and group processes; and facing the future: creativity, innovation, and organizational leadership. An excellent resource for managers and other executives who need to know how to effectively lead their departments; this book provides the
skills necessary for understanding the organization, and how power, influence, and interpersonal relations affect their businesses.

Weird Earth

Weird Science and Bizarre Beliefs

Form and Idea

As new discoveries complicate the scientific picture of the universe, the evolving theories about the nature of space and time and the origins and fate of the universe threaten to become overwhelming. Enter David Seargent. Continuing the author's series of books popularizing strange astronomy facts and knowledge, Weird Universe explains the bizarre, complicated terrain of modern cosmology for lay readers. From exploring some of the strange consequences of the theories of special and general relativity, to probing time dilation and the twin and mother-and-baby “paradoxes” and the theory that the universe can be mathematically considered as a hologram, all of the latest findings and conjectures are clearly described in non-technical language. The development of quantum physics and the more recent developments of string and M-theory are looked at, in addition to several hypotheses that have not won wide acceptance from the scientific community, such as modified gravity. Enter the wonderfully weird world of these theories and gain a new appreciation for the latest findings in cosmological research.

Psychological Dimensions of Organizational Behavior

Includes material on Nazca lines, men in black, hollow earth, fourth dimension, Hangar 18, Philadelphia experiment, Bermuda triangle, ghost lights, ball lightning, Tunguska event, Yeti, Mokele-Mbembe, Mothman, sea serpents, Loch Ness monster, fairy photographs, merefolks, werewolves, thunderbirds, Noah's ark, spontaneous human combustion, cattle mutilations, and crop circles, among other topics.
New Society

The must-read summary of Robert Sutton's book: "Weird Ideas that Work: 11 1/2 Practices for Promoting, Managing and Sustaining Innovation". This summary of the ideas from Robert Sutton's book "Weird Ideas that Work" shows that almost all highly creative companies do weird things and refuse to do the same as everyone else. By doing this, creative companies consistently develop new ways of thinking and acting. In his book, the author presents 11 1/2 weird ideas for sparking business innovation. He also explains concrete ways to build an organisation where innovation flourishes and becomes a way of life. This summary will teach you the importance of creativity in your company and how you can start changing the way you do things in order to stay ahead. Added-value of this summary: • Save time • Understand key concepts • Expand your business knowledge To learn more, read "Weird Ideas that Work" and find out why you should become an expert in the art of innovation in order to stay on top.

The Ingenious Victorians

Creative ability in business.

The Weird

Weird Universe

Have you been naughty or nice? Get set for Christmas with our brand new magical Annual! Enjoy Elf-themed activities, stories and makes in this charming new Annual and help make it the best Christmas holiday ever! Includes recipes, craft ideas, quizzes, puzzles, jokes, fun facts, etc.

The Journal of Philosophy

As the road trip from his Midwestern home to his freshman year at a Southern California college takes random detours, Griffin Smith learns life lessons about forgiveness, integrity, and character.

Weird Ideas That Work
Weird Emptiness

Working Papers in Cultural Studies

Presents a collection of stories from the "new weird" genre—a overlap of science fiction, fantasy, and horror—from some of its well-known writers, along with commentaries and a story featuring emerging authors within the genre.

Elf on the Shelf Official Annual 2020

Aliens. Ley lines. Water dowsing. Conspiracies and myths captivate imaginations and promise mystery and magic. Whether it's arguing about the moon landing hoax or a Frisbee-like Earth drifting through space, when held up to science and critical thinking, these ideas fall flat. In Weird Earth: Debunking Strange Ideas About Our Planet, Donald R. Prothero demystifies these conspiracies and offers answers to some of humanity’s most outlandish questions. Applying his extensive scientific knowledge, Prothero corrects misinformation that con artists and quacks use to hoodwink others about geology—hollow earth, expanding earth, and bizarre earthquakes—and mystical and paranormal happenings—healing crystals, alien landings, and the gates of hell. By deconstructing wild claims such as prophesies of imminent natural disasters, Prothero provides a way for everyone to recognize dubious assertions. Prothero answers these claims with facts, offering historical and scientific context in a light-hearted manner that is accessible to everyone, no matter their background. With a careful layering of evidence in geology, archaeology, and biblical and historical records, Prothero's Weird Earth examines each conspiracy and myth and leaves no question unanswered.

7 Survival Skills for a Reengineered World

Covers topics in philosophy, psychology, and scientific methods. Vols. 31– include "A Bibliography of philosophy," 1933–
A Strange Story and The Haunted and the Haunters; Zanoni

Discover the weird science behind the ickiest, wackiest, most unusual things ever to exist! Would you like to make your own slime, discover how lava lamps work, or learn how materials decompose? Have you ever heard about ball lightning or the Aurora Borealis on the news and wondered what the reporter was talking about? Are you looking for great ideas for your next science fair project? If you answered "yes" to any of these questions, then Weird Science is for you! From banana slugs and dry ice to optical illusions and time travel, you'll investigate some of the most bizarre scientific oddities on Earth. Dozens of fun-packed activities help you see for yourself how quicksand really works, why our feet sometimes get smelly, how worm holes and black holes are formed, why insects can walk on water, and much more. You'll even see how you can turn these amazing activities into science projects! Each experiment is safe and easy to do, and all you need is everyday stuff from around the house. So get ready to take a strange, creepy, and sometimes even gross journey through Weird Science!

Teaching, Leading, and Learning in Pre K-8 Settings

Thinking Robots, an Aware Internet, and Cyberpunk Librarians

Voices, Visions and Strange Ideas

In highly polished prose filled with humor and perception, this individual take on what it means to be a writer offers insight into aesthetics, metaphysics, ethics, and logic. The witty aphorisms and essays draw from the author's influences—Blake, Cervantes, Kierkegaard, Nietzsche, Baudelaire, and Kafka—and comment on the writing process. This epistemology is at once literary criticism of these influences and a deep and tender philosophical chronicle of a writer's life.
Calendar of the Weird, Special & Obscure and Publications Catalog

A Strange Story

A journey into the bizarre world of science, religion, and pseudoscience looks at the mysteries of the Yeti, Shangri-La, lost civilizations, strange creatures in Loch Ness, Nikola Tesla's time travel and anti-gravity theories, Atlantis, and other oddities.

Weird Ideas That Work

SHORTLISTED FOR THE BRITISH FANTASY AWARDS A landmark, eclectic, leviathan-sized anthology of fiction's wilder, stranger, darker shores. The Weird features an all star cast of authors, from classics to international bestsellers to prize winners: Ben Okri George R.R. Martin Angela Carter Kelly Link Franz Kafka China Miéville Clive Barker Haruki Murakami M.R. James Neil Gaiman Mervyn Peake Michael Chabon Stephen King Daphne Du Maurier and more Exotic and esoteric, The Weird plunges you into dark domains and brings you face to face with surreal monstrosities; You will find the boldest and downright most peculiar stories from the last hundred years bound together in the biggest Weird collection ever assembled.

Nursing Times, Nursing Mirror

Harvard Business Review

The International Studio

First published as a briefing packet for attendees of the LITA's President's Program at the 1991 ALA Annual Conference, where it contained 20 brief papers and a bibliography, this volume has been immeasurably enriched by the addition of the papers of the three main speakers futurists Hans Moraver, D